



G-E-T High School Curriculum
Align, Explore, Empower
G-E-T High School Curriculum
Scope and Sequence
Painting 2

Unit 1 - Color Theory

Length of Unit: 2 weeks

- Acrylic & Tempera paint - Complimentary colors - Tertiary colors, Monochromatic, Analogous, Triad,

In this unit, students will ...

ELO #1: Students will know and remember information and ideas about the art around them and throughout the world. Know the intermediate and some advanced painting vocabulary words.

ELO #2: Students will design and produce advanced quality original paintings. - Use the elements of art and principles of design to create advanced quality paintings.

ELO #3: Students will reflect upon the nature of art and meaning in art and culture and apply it to their art. - Know advanced color theory.

ELO #4: Students will use their senses and emotions through art to develop their minds and to improve social relationships. - Apply color theory to convey meaning in their paintings.

ELO #6: Students will make connections among the arts, other disciplines, other cultures, and the world of work. - Understand the science behind advanced color theory and the different types of painting mediums and which ones work best for certain situations.

Standards for Painting 2

- A.12.2 Know advanced vocabulary related to their study of art
- B.12.1 Demonstrate how artists and cultures throughout history have used art to communicate ideas and to develop functions, structures, and designs
- C.12.1 Use the elements and principles of design in sophisticated ways
- C.12.2 Understand the procedures of developing quality design
- C.12.3 Use design to create artworks that have different meanings
- C.12.4 Use advanced design techniques to improve and/or change artwork
- C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources
- D.12.5 Know common language in art, such as abstraction, representation, impressionism, reproduction, serigraphy, sculpture, graphic design, construction, and aesthetics
- D.12.6 Apply problem-solving strategies that promote fluency, flexibility, elaboration, and originality
- E.12.1 Communicate ideas by producing sophisticated studio art forms, such as drawings, paintings, prints, sculpture, jewelry, fibers, and ceramics
- F.12.5 Understand the effects of production techniques on viewers' perceptions

- F.12.6 Use a range of media techniques to create art
- H.12.2 Know how human eyes work to see subtle changes in light, color, textures, and surfaces
- H.12.3 Use careful observation to draw, paint, and sculpt from life
- I.12.4 Look at art and compare their feelings with those of the artist and others
- J.12.9 Identify the differences between original artworks, reproductions, and copies
- J.12.10 Reflect and talk about works of art
- L.12.2 Continue to develop a base of knowledge and skills from which to create new ideas
- K.12.1 Connect their knowledge and skills in art to other areas, such as the humanities, sciences, social studies, and technology

K.12.3 Apply what they know about the nature of life, nature, the physical world, and the human condition to their understanding and creation of art

Unit 2 - Textured Painting

Length of Unit: 1 week

- Oil & Acrylic paint- Ways to use texture in painting

In this unit, students will ...

ELO #1: Students will know and remember information and ideas about the art around them and throughout the world. - Know and recognize the similarities and differences of drawing, and other art forms.

ELO #2: Students will design and produce advanced quality original paintings. - Understand and use a variety of painting mediums (watercolors, pastels, acrylics and oil paint) and know their possibilities and limitations. Use advanced painting techniques.

ELO #6: Students will make connections among the arts, other disciplines, other cultures, and the world of work. -Use problem solving strategies and create paintings using mixed media.

Standards for Painting 2

- A.12.2 Know advanced vocabulary related to their study of art
- B.12.1 Demonstrate how artists and cultures throughout history have used art to communicate ideas and to develop functions, structures, and designs
- C.12.1 Use the elements and principles of design in sophisticated ways
- C.12.2 Understand the procedures of developing quality design
- C.12.3 Use design to create artworks that have different meanings
- C.12.4 Use advanced design techniques to improve and/or change artwork
- C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources
- D.12.5 Know common language in art, such as abstraction, representation, impressionism, reproduction, serigraphy, sculpture, graphic design, construction, and aesthetics
- D.12.6 Apply problem-solving strategies that promote fluency, flexibility, elaboration, and originality
- E.12.1 Communicate ideas by producing sophisticated studio art forms, such as drawings, paintings, prints, sculpture, jewelry, fibers, and ceramics
- F.12.5 Understand the effects of production techniques on viewers' perceptions

F.12.6 Use a range of media techniques to create art

H.12.2 Know how human eyes work to see subtle changes in light, color, textures, and surfaces

H.12.3 Use careful observation to draw, paint, and sculpt from life

I.12.4 Look at art and compare their feelings with those of the artist and others

J.12.9 Identify the differences between original artworks, reproductions, and copies

J.12.10 Reflect and talk about works of art

L.12.2 Continue to develop a base of knowledge and skills from which to create new ideas

K.12.1 Connect their knowledge and skills in art to other areas, such as the humanities, sciences, social studies, and technology

K.12.3 Apply what they know about the nature of life, nature, the physical world, and the human condition to their understanding and creation of art

Unit 3 - Painting History & Styles

Length of Unit: 2 Weeks

- Art History - Painting Styles

In this unit, students will ...

ELO #1: Students will know and remember information and ideas about the art around them and throughout the world.

ELO #6: Students will make connections among the arts, other disciplines, other cultures, and the world of work.

Standards for Painting 2

A.12.1 Possess a mental storehouse of images

A.12.2 Know advanced vocabulary related to their study of art

A.12.3 Know and recognize styles of art from their own and other parts of the world

A.12.4 Know and recognize many styles of art from various times

B.12.1 Demonstrate how artists and cultures throughout history have used art to communicate ideas and to develop functions, structures, and designs

B.12.2 Show ways that form, function, meaning, and expressive qualities of art and design change from culture to culture and artist to artist

B.12.3 Relate works of art and designed objects to specific cultures, times, and places

B.12.4 Know how artists, designers, and cultures influence art

B.12.5 Understand how their choices in art are shaped by their own culture and society

B.12.6 Describe, analyze, interpret, and judge art images and objects from various cultures, artists, and designers

B.12.7 Understand and apply environmental and aesthetic issues to concepts related to the design of packaging, industrial products, and cities

B.12.8 Know the contributions of art historians, cultural anthropologists, and philosophers of art to our understanding of art and design

D.12.1 Know about the history, public art, and unique architecture of their cultural community

D.12.2 Know about artists and designers, such as architects, furniture designers, critics, preservationists,

museum curators, and gallery owners, in their community

Unit 4 - Portraits & Landscapes

Length of Unit: 2 weeks

- Experiment with painting techniques and styles to paint portraits and landscapes.

In this unit, students will ...

ELO #1: Students will know and remember information and ideas about the art around them and throughout the world.

ELO #2: Students will design and produce advanced quality original paintings.

ELO #3: Students will reflect upon the nature of art and meaning in art and culture and apply it to their art.

ELO #4: Students will use their senses and emotions through art to develop their minds and to improve social relationships.

ELO #5: Students will use their imaginations and creativity to develop multiple solutions to problems, expand their minds, and create ideas for original paintings.

ELO #6: Students will make connections among the arts, other disciplines, other cultures, and the world of work.

ELO #7: Students will interpret visual experiences, such as artwork, designed objects, architecture, movies, television, and multimedia images, using a range of subject matter, symbols, and ideas

Standards for Painting 1

A.12.3 Know and recognize styles of art from their own and other parts of the world

A.12.4 Know and recognize many styles of art from various times

B.12.4 Know how artists, designers, and cultures influence art

B.12.5 Understand how their choices in art are shaped by their own culture and society

B.12.6 Describe, analyze, interpret, and judge art images and objects from various cultures, artists, and designers

C.12.1 Use the elements and principles of design in sophisticated ways

C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources

D.12.5 Know common language in art, such as abstraction, representation, impressionism, reproduction, serigraphy, sculpture, graphic design, construction, and aesthetics

D.12.6 Apply problem-solving strategies that promote fluency, flexibility, elaboration, and originality

E.12.1 Communicate ideas by producing sophisticated studio art forms, such as drawings, paintings, prints, sculpture, jewelry, fibers, and ceramics

E.12.2 Communicate ideas by producing advanced design art forms, such as graphic design, product design, architecture, landscape, and media arts, such as film, photography, and multimedia

F.12.6 Use a range of media techniques to create art

H.12.1. Interpret complex patterns and forms by drawing them

H.12.2 Know how human eyes work to see subtle changes in light, color, textures, and surfaces

- H.12.3 Use careful observation to draw, paint, and sculpt from life
- I.12.1 Use art to understand their own and others' emotions
- I.12.2 Make art that explores a variety of emotions
- J.12.2 Choose materials and techniques to influence the expressive quality of art
- J.12.9 Identify the differences between original artworks, reproductions, and copies
- K.12.3 Apply what they know about the nature of life, nature, the physical world, and the human condition to their understanding and creation of art
- K.12.1 Connect their knowledge and skills in art to other areas, such as the humanities, sciences, social studies, and technology
- L.12.1 Use their knowledge, intuition, and experiences to develop ideas for artwork
- L.12.2 Continue to develop a base of knowledge and skills from which to create new ideas

L.12.3 Use personal traits, such as independent thinking, courage, integrity, insight, and dedication, in creating quality art and design

Unit 5 - Personal Style

Length of Unit: 2 weeks

- Experiment with painting techniques and painting mediums to create original paintings and develop a personal style.

In this unit, students will ...

- ELO #1: Students will know and remember information and ideas about the art around them and throughout the world.**
- ELO #2: Students will design and produce advanced quality original paintings.**
- ELO #3: Students will reflect upon the nature of art and meaning in art and culture and apply it to their art.**
- ELO #4: Students will use their senses and emotions through art to develop their minds and to improve social relationships.**
- ELO #5: Students will use their imaginations and creativity to develop multiple solutions to problems, expand their minds, and create ideas for original paintings.**
- ELO #6: Students will make connections among the arts, other disciplines, other cultures, and the world of work.**
- ELO #7: Students will interpret visual experiences, such as artwork, designed objects, architecture, movies, television, and multimedia images, using a range of subject matter, symbols, and ideas**

Standards for Painting 2

- A.12.6 Use art as a basic way of thinking and communicating about the world
- B.12.2 Show ways that form, function, meaning, and expressive qualities of art and design change from culture to culture and artist to artist
- B.12.3 Relate works of art and designed objects to specific cultures, times, and places

- B.12.4 Know how artists, designers, and cultures influence art
- B.12.5 Understand how their choices in art are shaped by their own culture and society
- B.12.6 Describe, analyze, interpret, and judge art images and objects from various cultures, artists, and designers
- C.12.1 Use the elements and principles of design in sophisticated ways
- C.12.2 Understand the procedures of developing quality design
- C.12.3 Use design to create artworks that have different meanings
- C.12.4 Use advanced design techniques to improve and/or change artwork
- C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources
- C.12.6 Experiment visually with sketches for complex solutions involving concepts and symbols
- C.12.7 Apply advanced craft and skills to consistently produce quality art
- C.12.9 Use ongoing reflective strategies to assess and better understand one's work and that of others during the creative process
- C.12.10 Assume personal responsibility for their learning and the creative process
- E.12.1 Communicate ideas by producing sophisticated studio art forms, such as drawings, paintings, prints, sculpture, jewelry, fibers, and ceramics
- E.12.2 Communicate ideas by producing advanced design art forms, such as graphic design, product design, architecture, landscape, and media arts, such as film, photography, and multimedia
- E.12.5 Continue to use the visual arts to express ideas that can't be expressed by words alone
- F.12.5 Understand the effects of production techniques on viewers' perceptions
- F.12.6 Use a range of media techniques to create art
- F.12.7 Apply a working knowledge of media production systems
- G.12.4 Create works of art that have complex meanings

H.12.1. Interpret complex patterns and forms by drawing them

- H.12.2 Know how human eyes work to see subtle changes in light, color, textures, and surfaces
- H.12.3 Use careful observation to draw, paint, and sculpt from life
- I.12.1 Use art to understand their own and others' emotions
- I.12.2 Make art that explores a variety of emotions
- I.12.3 Compare and contrast feelings in a work of art
- I.12.4 Look at art and compare their feelings with those of the artist and others
- I.12.5 Understand and recognize that art reflects the history and culture in which it was created
- I.12.6 Create art that expresses deep feelings
- I.12.7 Work independently, collaboratively, and with deep concentration when creating works of art
- J.12.5 Understand their own ideas about the purposes and meanings of art
- J.12.6 Know the value of art as a basic part of being human
- J.12.7 Understand and apply art criticism and aesthetic knowledge in art and design
- J.12.8 Know concepts of beauty in different cultures
- J.12.9 Identify the differences between original artworks, reproductions, and copies
- J.12.10 Reflect and talk about works of art
- K.12.2 Invent new artistic forms to communicate ideas and solutions to problems
- K.12.3 Apply what they know about the nature of life, nature, the physical world, and the human condition to their understanding and creation of art
- K.12.4 Continue to use a variety of tools, such as more sophisticated application of words, numbers, sounds, movements, images, objects, emotions, technology, and spaces, to help understand and communicate about the visual world

Unit 9 - Portfolio

Length of Unit: 18 Weeks

- Create a digital portfolio to reflect on their art and their progress. This is worked on the entire term.

ELO - Keep a record of all of their work in a portfolio. They will describe their work and reflect on what they have learned.

Standards:

F. VISUAL MEDIA AND TECHNOLOGY

F.12.7 Apply a working knowledge of media production systems

E: VISUAL COMMUNICATION AND EXPRESSION

E.12.2 Communicate ideas by producing advanced design art forms, such as graphic design, product design, architecture, landscape, and media arts, such as film, photography, and multimedia

A. VISUAL MEMORY AND KNOWLEDGE

A.12.1 Possess a mental storehouse of images

A.12.2 Know advanced vocabulary related to their study of art

A.12.6 Use art as a basic way of thinking and communicating about the world

B: ART AND DESIGN HISTORY, CITIZENSHIP, AND ENVIRONMENT

B.12.2 Show ways that form, function, meaning, and expressive qualities of art and design change from culture to culture and artist to artist

B.12.4 Know how artists, designers, and cultures influence art