



G-E-T High School Curriculum
Align, Explore, Empower
 Scope and Sequence
 Art Foundations - Intro To Art

Unit 1 - Drawing	Length of
Unit: 4-5 weeks - Elements of art with Drawing - Sketching & Drawing - Lines, Shapes, Patterns, Textures,... Still- Lifes - portraits - 1 & 2 Point Perspective	
<p>In this unit, students will ...</p> <p>ELO #1: Students will know and remember information and ideas about the art around them and throughout the world.</p> <p>ELO #2: Students will understand the value and significance of the visual arts media and design in relation to art history, citizenship, the environment, and social development.</p> <p>ELO #3: Students will design and produce quality original images and objects, such as paintings, drawings, and sculptures.</p> <p>ELO #4: Students will apply their knowledge of people, places, ideas, and language of art to their art.</p> <p>ELO #5: Students will use their senses and emotions through art to develop their minds and to improve social relationships.</p> <p>ELO #6: Students will reflect upon the nature of art and meaning in art and culture.</p>	

Standards for Art Foundations - Intro To Art
A.12.3 Know and recognize styles of art from their own and other parts of the world A.12.4 Know and recognize many styles of art from various times B.12.4 Know how artists, designers, and cultures influence art B.12.5 Understand how their choices in art are shaped by their own culture and society B.12.6 Describe, analyze, interpret, and judge art images and objects from various cultures, artists, and designers C.12.1 Use the elements and principles of design in sophisticated ways C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources D.12.5 Know common language in art, such as abstraction, representation, impressionism, reproduction, serigraphy, sculpture, graphic design, construction, and aesthetics D.12.6 Apply problem-solving strategies that promote fluency, flexibility, elaboration, and originality E.12.1 Communicate ideas by producing sophisticated studio art forms, such as drawings, paintings, prints, sculpture, jewelry, fibers, and ceramics

E.12.2 Communicate ideas by producing advanced design art forms, such as graphic design, product design, architecture, landscape, and media arts, such as film, photography, and multimedia

F.12.6 Use a range of media techniques to create art

H.12.1. Interpret complex patterns and forms by drawing them

H.12.2 Know how human eyes work to see subtle changes in light, color, textures, and surfaces

H.12.3 Use careful observation to draw, paint, and sculpt from life

I.12.1 Use art to understand their own and others' emotions

I.12.2 Make art that explores a variety of emotions

J.12.2 Choose materials and techniques to influence the expressive quality of art

J.12.9 Identify the differences between original artworks, reproductions, and copies

K.12.3 Apply what they know about the nature of life, nature, the physical world, and the human condition to their understanding and creation of art

K.12.1 Connect their knowledge and skills in art to other areas, such as the humanities, sciences, social studies, and technology

L.12.1 Use their knowledge, intuition, and experiences to develop ideas for artwork

L.12.2 Continue to develop a base of knowledge and skills from which to create new ideas

L.12.3 Use personal traits, such as independent thinking, courage, integrity, insight, and dedication, in creating quality art and design

Unit 2 - Painting & Color Theory

Length of Unit: 4-5 weeks

- Tempera, Watercolor, and acrylic basic painting techniques.
- Basic Color Theory

In this unit, students will ...

ELO #1: Students will know and remember information and ideas about the art around them and throughout the world.

ELO #2: Students will understand the value and significance of the visual arts media and design in relation to art history, citizenship, the environment, and social development.

ELO #3: Students will design and produce quality original images and objects, such as paintings, drawings, and sculptures.

ELO #4: Students will apply their knowledge of people, places, ideas, and language of art to their art.

ELO #5: Students will use their senses and emotions through art to develop their minds and to improve social relationships.

ELO #6: Students will reflect upon the nature of art and meaning in art and culture.

Standards for Art Foundations Intro To Art

- A.12.3 Know and recognize styles of art from their own and other parts of the world
- A.12.4 Know and recognize many styles of art from various times
- B.12.4 Know how artists, designers, and cultures influence art
- B.12.5 Understand how their choices in art are shaped by their own culture and society
- B.12.6 Describe, analyze, interpret, and judge art images and objects from various cultures, artists, and designers
- C.12.1 Use the elements and principles of design in sophisticated ways
- C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources
- D.12.5 Know common language in art, such as abstraction, representation, impressionism, reproduction, serigraphy, sculpture, graphic design, construction, and aesthetics
- D.12.6 Apply problem-solving strategies that promote fluency, flexibility, elaboration, and originality
- E.12.1 Communicate ideas by producing sophisticated studio art forms, such as drawings, paintings, prints, sculpture, jewelry, fibers, and ceramics
- E.12.2 Communicate ideas by producing advanced design art forms, such as graphic design, product design, architecture, landscape, and media arts, such as film, photography, and multimedia
- F.12.6 Use a range of media techniques to create art
- H.12.1. Interpret complex patterns and forms by drawing them
- H.12.2 Know how human eyes work to see subtle changes in light, color, textures, and surfaces
- H.12.3 Use careful observation to draw, paint, and sculpt from life
- I.12.1 Use art to understand their own and others' emotions
- I.12.2 Make art that explores a variety of emotions
- J.12.2 Choose materials and techniques to influence the expressive quality of art
- J.12.9 Identify the differences between original artworks, reproductions, and copies
- K.12.3 Apply what they know about the nature of life, nature, the physical world, and the human condition to their understanding and creation of art
- K.12.1 Connect their knowledge and skills in art to other areas, such as the humanities, sciences, social studies, and technology
- L.12.1 Use their knowledge, intuition, and experiences to develop ideas for artwork
- L.12.2 Continue to develop a base of knowledge and skills from which to create new ideas
- L.12.3 Use personal traits, such as independent thinking, courage, integrity, insight, and dedication, in creating quality art and design
- L.12.4 Use the knowledge of nature and works of art as sources for new ideas

Unit 3 - 3D Art

Length of Unit: 4 Weeks

- Clay, Paper Mache, Mixed Media

In this unit, students will ...

ELO #1: Students will know and remember information and ideas about the art around them and throughout the world.

ELO #2: Students will understand the value and significance of the visual arts media and design in relation to art history, citizenship, the environment, and social development.

ELO #3: Students will design and produce quality original images and objects, such as paintings, drawings, and sculptures.

ELO #4: Students will apply their knowledge of people, places, ideas, and language of art to their art.

ELO #5: Students will use their senses and emotions through art to develop their minds and to improve social relationships.

ELO #6: Students will reflect upon the nature of art and meaning in art and culture.

Standards for Art Foundations - Intro To Art

- A.12.2 Know advanced vocabulary related to their study of art
- A.12.3 Know and recognize styles of art from their own and other parts of the world
- A.12.4 Know and recognize many styles of art from various times
- B.12.1 Demonstrate how artists and cultures throughout history have used art to communicate ideas and to develop functions, structures, and designs
- B.12.2 Show ways that form, function, meaning, and expressive qualities of art and design change from culture to culture and artist to artist
- B.12.3 Relate works of art and designed objects to specific cultures, times, and places
- C.12.1 Use the elements and principles of design in sophisticated ways
- C.12.2 Understand the procedures of developing quality design
- C.12.3 Use design to create artworks that have different meanings
- C.12.4 Use advanced design techniques to improve and/or change artwork
- C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources
- C.12.6 Experiment visually with sketches for complex solutions involving concepts and symbols
- C.12.7 Apply advanced craft and skills to consistently produce quality art
- C.12.8 Use the natural characteristics of materials and their possibilities and limitations to create works of art
- C.12.9 Use ongoing reflective strategies to assess and better understand one's work and that of others during the creative process
- C.12.10 Assume personal responsibility for their learning and the creative process
- D.12.4 Use basic concepts in art, such as "form follows function," "destruction of the box," "less is more," balance, symmetry, integrity, authenticity, and originality
- D.12.5 Know common language in art, such as abstraction, representation, impressionism, reproduction, serigraphy, sculpture, graphic design, construction, and aesthetics
- D.12.6 Apply problem-solving strategies that promote fluency, flexibility, elaboration, and originality
- E.12.1 Communicate ideas by producing sophisticated studio art forms, such as drawings, paintings, prints, sculpture, jewelry, fibers, and ceramics
- G.12.1 Use visual images as tools for thinking and communicating
- H.12.3 Use careful observation to draw, paint, and sculpt from life
- H.12.4 Create two-dimensional plans to make three-dimensional models

Unit 4 - Art History

Length of Unit: 3 weeks

- Research an art history style of movement and create a presentation to share with the class.
- Create a piece of art based on their research. 2D or 3D depending on their research.

In this unit, students will ...

ELO #1: Students will know and remember information and ideas about the art around them and throughout the world.

ELO #2: Students will understand the value and significance of the visual arts media and design in relation to art history, citizenship, the environment, and social development.

ELO #3: Students will design and produce quality original images and objects, such as paintings, drawings, and sculptures.

ELO #4: Students will apply their knowledge of people, places, ideas, and language of art to their art.

ELO #5: Students will use their senses and emotions through art to develop their minds and to improve social relationships.

ELO #6: Students will reflect upon the nature of art and meaning in art and culture.

Standards for Art Foundations - (Intro To Art))

A.12.1 Possess a mental storehouse of images

A.12.2 Know advanced vocabulary related to their study of art

A.12.3 Know and recognize styles of art from their own and other parts of the world

A.12.4 Know and recognize many styles of art from various times

A.12.5 Explain that art is one of the greatest achievements of human beings

A.12.6 Use art as a basic way of thinking and communicating about the world

B.12.1 Demonstrate how artists and cultures throughout history have used art to communicate ideas and to develop functions, structures, and designs

B.12.2 Show ways that form, function, meaning, and expressive qualities of art and design change from culture to culture and artist to artist

B.12.3 Relate works of art and designed objects to specific cultures, times, and places

B.12.4 Know how artists, designers, and cultures influence art

B.12.5 Understand how their choices in art are shaped by their own culture and society

B.12.6 Describe, analyze, interpret, and judge art images and objects from various cultures, artists, and designers

B.12.7 Understand and apply environmental and aesthetic issues to concepts related to the design of packaging, industrial products, and cities

B.12.8 Know the contributions of art historians, cultural anthropologists, and philosophers of art to our understanding of art and design

D.12.1 Know about the history, public art, and unique architecture of their cultural community

D.12.2 Know about artists and designers, such as architects, furniture designers, critics, preservationists, museum curators, and gallery owners, in their community

D.12.3 Explain how the environment influences the look and use of art, architecture, and design

- G.12.2 Know how to find the meanings in artwork
- J.12.1 Understand the purposes and functions of art
- J.12.2 Choose materials and techniques to influence the expressive quality of art
- J.12.3 Identify ways different cultures think about art
- J.12.4 Identify ways philosophers think about art
- J.12.5 Understand their own ideas about the purposes and meanings of art
- J.12.6 Know the value of art as a basic part of being human
- J.12.7 Understand and apply art criticism and aesthetic knowledge in art and design
- J.12.8 Know concepts of beauty in different cultures
- J.12.9 Identify the differences between original artworks, reproductions, and copies
- J.12.10 Reflect and talk about works of art
- K.12.1 Connect their knowledge and skills in art to other areas, such as the humanities, sciences, social studies, and technology
- K.12.5 Know about a range of art activities, such as museum curation, historic preservation, collecting, and writing about art and design
- K.12.6 Know the similarities and differences of world cultures by studying their fine arts: music, dance, theatre, literature, and architecture

Unit 5 - Creative Arts

Length of Unit: 2 weeks

- Printmaking and mixed media paintings and sculptures.
- Personal Art Exploration - Paint, Draw, Sculpt,...

In this unit, students will ...

ELO #1: Students will know and remember information and ideas about the art around them and throughout the world.

ELO #2: Students will understand the value and significance of the visual arts media and design in relation to art history, citizenship, the environment, and social development.

ELO #3: Students will design and produce quality original images and objects, such as paintings, drawings, and sculptures.

ELO #4: Students will apply their knowledge of people, places, ideas, and language of art to their art.

ELO #5: Students will use their senses and emotions through art to develop their minds and to improve social relationships.

ELO #6: Students will reflect upon the nature of art and meaning in art and culture.

Standards for Art Foundations - Intro To Art

- B.12.5 Understand how their choices in art are shaped by their own culture and society
- C.12.1 Use the elements and principles of design in sophisticated ways
- D.12.6 Apply problem-solving strategies that promote fluency, flexibility, elaboration, and originality
- F.12.6 Use a range of media techniques to create art
- G.12.4 Create works of art that have complex meanings
- I.12.1 Use art to understand their own and others' emotions
- I.12.2 Make art that explores a variety of emotions
- J.12.5 Understand their own ideas about the purposes and meanings of art
- K.12.1 Connect their knowledge and skills in art to other areas, such as the humanities, sciences, social studies, and technology
- K.12.2 Invent new artistic forms to communicate ideas and solutions to problems
- K.12.3 Apply what they know about the nature of life, nature, the physical world, and the human condition to their understanding and creation of art
- L.12.1 Use their knowledge, intuition, and experiences to develop ideas for artwork
- L.12.2 Continue to develop a base of knowledge and skills from which to create new ideas
- L.12.3 Use personal traits, such as independent thinking, courage, integrity, insight, and dedication, in creating quality art and design
- L.12.4 Use the knowledge of nature and works of art as sources for new ideas
- L.12.5 Develop a personal style in art and design that reflects who they are
- L.12.6 Understand that art is created by people with different world views, expresses diverse ideas, and changes over time
- L.12.7 Imagine complex situations from a variety of challenging points of view

Unit 9 - Portfolio

Length of Unit - 18 weeks

- Create a digital portfolio to reflect on their art and their progress. This is worked on the entire term.

ELO - Keep a record of all of their work in a portfolio. They will describe their work and reflect on what they have learned, using proper vocabulary.

ELO #1: Students will know and remember information and ideas about the art around them and throughout the world.

ELO #2: Students will understand the value and significance of the visual arts media and design in relation to art history, citizenship, the environment, and social development.

ELO #6: Students will reflect upon the nature of art and meaning in art and culture.

Standards:

- A.12.1 Possess a mental storehouse of images
- A.12.2 Know Intermediate & advanced vocabulary related to their study of art
- A.12.6 Use art as a basic way of thinking and communicating about the world

- B.12.1 Demonstrate how artists and cultures throughout history have used art to communicate ideas and to develop functions, structures, and designs
- B.12.2 Show ways that form, function, meaning, and expressive qualities of art and design change from culture to culture and artist to artist
- B.12.3 Relate works of art and designed objects to specific cultures, times, and places
- B.12.5 Understand how their choices in art are shaped by their own culture and society
- B.12.6 Describe, analyze, interpret, and judge art images and objects from various cultures, artists, and designers
- C.12.2 Understand the procedures of developing quality design
- C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources
- D.12.5 Know common language in art, such as abstraction, representation, impressionism, reproduction, serigraphy, sculpture, graphic design, construction, and aesthetics
- E.12.2 Communicate ideas by producing advanced design art forms, such as graphic design, product design, architecture, landscape, and media arts, such as film, photography, and multimedia
- E.12.3 Communicate ideas by producing popular images and objects, such as folk art, traditional arts and crafts, popular arts, mass media, and consumer products
- E.12.4 Communicate ideas by producing advanced visual communication forms useful in everyday life, such as sketches, diagrams, graphs, plans, and models
- E.12.5 Continue to use the visual arts to express ideas that can't be expressed by words alone
- F.12.2 Understand visual techniques used in mass media
- F.12.5 Understand the effects of production techniques on viewers' perceptions
- F.12.8 Revise media productions based on personal reflection and audience response
- G.12.1 Use visual images as tools for thinking and communicating
- I.12.4 Look at art and compare their feelings with those of the artist and others
- I.12.5 Understand and recognize that art reflects the history and culture in which it was created
- J.12.5 Understand their own ideas about the purposes and meanings of art
- J.12.6 Know the value of art as a basic part of being human
- J.12.7 Understand and apply art criticism and aesthetic knowledge in art and design
- K.12.3 Apply what they know about the nature of life, nature, the physical world, and the human condition to their understanding and creation of art